ETHZürich

Institute of Geodesy and Photogrammetry

Landslide Monitoring through TLS and RGB Fusion with Coarse-to-Fine Dense 3D Displacement Estimation

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Background & Task Objective

Background: In landslide monitoring, estimating 3D deformation can enhance our understanding of Earth's physical processes, potentially contributing to reducing risks associated with geological hazards such as landslides, rockfalls, and debris flows.

Task objective: Given two epoch point clouds, referred to hereinafter as the source and target point clouds, along with their associated source and target RGB images, our objective is to estimate point-to-point 3D displacement

Test Dataset

Brienz landslide:

- Time epochs: 2020 February and November Got da Laresch
- Scans: Riegl VZ-6000 scanner
- Images: built-in camera, 80 per epoch
- Scan resolution: around 0.08 m / 2 km
- Image resolutions: 2560 x 1920



★ : TLS ▼ : TS ■ : ROI

 $MSDD = \frac{1}{2N} \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} \left| ||\mathbf{p}_i - \mathbf{p}_j||^2 - ||\mathbf{q}_i - \mathbf{q}_j||^2 \right|$

0___500_m

Methodology



Candidate Generation for Coarse Matching

A source patch as being matched to a target patch if they exhibit the highest similarity based on their patch properties, even when (1) their shapes and sizes differ or (2) their orientations deviate from neighboring patches.



Candidate patch matches with low quality are filtered out before fine matching. The criterion is based on the Mean Squared Displacement Difference (MSDD), where *N* represents the number of matches, and $i \neq j$.



Refinement

Quantitative Results

Figure 1. Mean displacement magnitude comparison of different methods with ground-truth around six TS prisms



Radius size: 5 m

Qualitative Results





